**Unity Automation Import Script**

1. Download this repository [unity-automation-scipt](https://github.com/MeetDev2602/unity-automation-scipt)
2. Open **Variable.py** file
3. Change value of those variable ***projectUnityExportPath*** means unity exported android project path entered   
   ***projectUnityExportPath = r"C:\Users\Apricot\AndroidStudioProjects\UnityProjectExport"***
4. Change value of those variable ***androidProjectPath*** means android Project path entered

***androidProjectPath = r"C:\Users\Apricot\AndroidStudioProjects\YourAndroidProject"***

1. Change value of those variable ***commonUnityPath means***  [unity-automation-scipt](https://github.com/MeetDev2602/unity-automation-scipt) in **CommonUnity.java** path entered

***commonUnityPath = r"C:\Users\Download\Script\CommonUnity.java"***

1. Change value of those variable ***unityNDKPath*** *and*  ***isunityProjectDifferentPC = false*** then **unityNDKPath means** unity NDK path entered ***otherwise no change***

***isunityProjectDifferentPC = False***

***unityNDKPath = "C\:/ProgramFiles/Unity/Hub/Editor/2021.3.6f1/Editor/Data/PlaybackEngines/AndroidPlayer/NDK"***

1. Change value of those variable ***ndkPath means*** android studio NDK path entered

***ndkPath = "C\:/Users/Apricot/AppData/Local/Android/Sdk/ndk/21.3.6528147"***

1. Run **UnityExported.py** using this command

**python3 UnityExported.py**

1. Open Android Studio then open ***UnityProjectExport*** Project then after rebuild project after rebuild project successful then close ***UnityProjectExport*** *Project*
2. Run **FirstTime.py** using this command (Before close all android Project)

**python3 FirstTime.py**

1. Open Android Studio then open Android Project then after rebuild project after rebuild project successful
2. Run the app
3. If unity project some code change ***UnityProjectExport*** delete folderafter that unity android app build (before close all android project)
4. Step 9 repeat
5. Run **SecondTime.py** using this command (Before close all android Project)

**python3 SecondTime.py**

1. Step 11 and 12 repeat